

12/15u Skills Development

Concepts To Reinforce

Ball, Base, Backup
Basic gameplay
Basic catching & throwing
Basic fielding
Basic batting
Basic base running

General Game Play

Know the situation, count, outs, score
Looking for the next out
Win the inning not the game

Catching & Throwing

Glove positioning for quick transfer
Quick release on throw
Stay low low low

Middle Infielders

Advanced ground ball techniques (throwing on the run, glove side cheat, turning 2)
Footwork around 2nd base
Better range and communication
More bunt coverage and pick-off plays (where applicable)
Improve rundown techniques *1 throw*

Corners

Advanced ground ball techniques (throwing on the run, glove side cheat, turning 2)
1st baseman advanced techniques (long hop vs short hop scoop, maximizing the stretch)
Fielding position based on count (where applicable)
Receiving pickoff throws (where applicable)

Outfielders

More outfield accuracy with cut-offs and relays
Advanced fly ball techniques (Routes selection, body positioning, deep cut throws)

Pitchers (where applicable)

Fine tuning control
Develop change up & breaking balls
Manage the order
Mental toughness
Communication with catcher
Receiving cut throws to the plate

Catchers (where applicable)

Increase accuracy, decrease pop time

Pitch calling and strategies

Framing and blocking

Take control of the game

Batting

Tee work

Soft toss (side, front, rear, top-drop)

Hitting to all fields (inside/outside pitches)

Bat control and strike zone knowledge

Bunt placement (where applicable)

Drag and slap (where applicable)

Base Running

Aggressiveness

Primary lead bursting (where applicable)

Secondary lead strategy based on where ball is hit (where applicable)

Tag up decision making

Advanced sliding (hook slide, tag avoidance slides, pop up slides, head first slides)